

POSTAL²

APOCALYPSE WEEKEND

WEEKEND SURVIVAL GUIDE

"It's always funny until someone gets hurt...
...and then it's absolutely friggin' hysterical!"



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Developed and Published by



**Powered by
Epic Unreal Technology**

**Using uses
Karma Dynamics**

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This manual only covers the things that are new or different in the APOCALYPSE WEEKEND Expansion Pack. Many elements of the full game continue to be used in this expansion pack. Check your original POSTAL 2 manual for information about anything that isn't covered here.

CONTENTS

INSTALLATION

STARTING THE GAME

INTRODUCTION

CONTROL CHANGES

PLAYING THE GAME

MISSION WALKTHROUGH

SATURDAY

Drop a Load

Buy Lunch

Cow Relocation Engineer

Pigeon Relocation Engineer

Retrieve Gold Master

SUNDAY

Defend Vince's House

Paradise Elephant Preserve

Taliban Training Camp

Army Base

Fireworks

Dog Pound

Escape!

NEW WEAPONS

SAVING AND LOADING

HINTS AND TIPS

HELP & TECH SUPPORT

CREDITS

SOFTWARE LICENSE AGREEMENT

INSTALLATION

Insert the **APOCALYPSE WEEKEND** CD-ROM into the CD-ROM drive. The Setup program should appear. Follow the instructions after the Setup program starts.

Note: If the Setup program does not appear (i.e. your computer has AutoPlay disabled), you will need to go to "My Computer" and click on the CD-ROM icon. When the CD-ROM window opens, double-click the Setup icon to begin installation.

Note that this product requires either Postal² or Postal²: Share the Pain installed in order to play.

STARTING THE GAME

After installation you'll have a **POSTAL 2 APOCALYPSE WEEKEND** group on your Windows Start menu along with an **APOCALYPSE WEEKEND** shortcut on your desktop. You can use the Start menu or the desktop shortcut to start the game.

If you want to play your original **POSTAL 2** game instead, do it the same way you did before installing this expansion pack. No changes are made to the original game.

INTRODUCTION

Welcome to Paradise. Again.

You are The Postal Dude, just your average Joe trying to wake up from a gunshot-induced coma before your Hateful Wife sells your body to science. Is it your fault circumstances always seem to result in violence? Maybe. But your lawyer will pin the blame on violent media, society or sugary snack foods, so what do you care?

Starting with only the clothes on your back, a repertoire of witty non-sequiturs and your trusty box of matches, you must find a way to rescue Champ, your trailer home and quite possibly the entire human race from certain destruction at the hands of **ULTIMATE EVIL**.

Or maybe that's just your head injury kicking in again... Welcome to Paradise.

CONTROL CHANGES

There are a few minor control changes in APOCALYPSE WEEKEND.

Weapons

Machete/Scythe/Sledge
Rocket Launcher/WMD

Recommended

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□

Inventory

Show Map

Recommended

NOT USED

Note: You may alter the default controls at any time through the Options menus, should you be so bold.

PLAYING THE GAME

You wake up in the hospital with severe head trauma but that's not the worst of it. Your trailer home is about to be repossessed, your dog Champ is at the pound and scheduled to be put to sleep, and your wife has left you. And you thought the news was going to be all bad.

Your primary goal is to save Champ and your trailer home. And your wife? Good riddance. Unfortunately, you haven't got a dollar to your name, so the first order of business is getting some money.

Conveniently, the hospital is paying good bucks for fluid donations, so your first stop is the help desk to find out where you need to go.

MISSION WALKTHROUGH

SATURDAY

Drop a Load

In the hospital, the Dude sees a notice on a bulletin board indicating that the hospital is paying for "fluid samples" for medical research. Somehow along the way many, many angry research cats become involved. Oh, the horror.

Buy Lunch

Having only eaten intravenously while in his traumatic multi-hour coma, the Dude is starving for a big, steaming box of Greasy Panda takeout. Unfortunately, this is the day one of the employees chooses to flip out...

Cow Relocation Engineer

Due to an apparent outbreak of MadCow disease, there is a job opening for a new "MadCow Relocation Engineer". Whatever *that* means...

Pigeon Relocation Engineer

Umm... never mind.

Retrieve Gold Master

The Dude gets a call from Vince and is offered a job: He must assault the offices of **[Name removed by court order]** Interactive and retrieve the Gold Master disc from **[Name removed by court order]**, the evil CEO.

SUNDAY

Defend Vince's House

The Dude awakens bright and early to the sounds of the house being assaulted by mad cow infected ex-employees ("wow, I never knew I fired so many people"). Vince opens his armory. Fun ensues.

Paradise Elephant Preserve

On the way to the pound, the Dude passes a curio stand in front of the Paradise Elephant Preserve. The owner says he's out of elephant-foot wastebaskets for the tourists. The Dude agrees to get him some in exchange for a ride into town

Taliban Training Camp

Vince calls and says there's an opening for a marketing toadie since Mike J apparently caught the madcow. RWS is about to announce it's now a publisher, and they need something that'll get "big media attention", something that says: "our competition is toast". The Dude figures "folks love fireworks", blowing something up always gets attention and will *actually* turn the competition into "toast." Sounds logical, and Vince will love it!

The Dude visits the Taliban training camp figuring they probably know a thing or two about blowing things up. Unfortunately they still hold a grudge against the Dude for slaughtering so many of them in the last game, so it all goes pretty badly.

Army Base

The Dude is mistakenly arrested as an “enemy combatant” and must escape from his cell at the army base. Along the way he helps himself to a little something from the armory, figuring it will probably “make a nice fireball.”

Fireworks

Returning to town, he finds the streets overrun with Taliban, MadCow Tourettes Zombies and Ladies Against Manhandling Ecology protestors who are rioting. They are offended about their treatment by “the man” and demand their “constitutional rights” to openly hate and destroy anything they don’t like.

Fighting his way to *[Name removed by court order]* Interactive’s offices, the Dude plants and arms the device he swiped from the military base.

...Then realizes he forgot to rescue Champ.

Dog Pound

While the countdown is ticking, the Dude races to the Pound to find Champ. In the process he stumbles onto a truly twisted plot in development by the Pound employees. Will he find Champ in time? Not even HE knows, mainly because he forgot to check how long the timer on the bomb was...

Escape!

With no idea how much time he has left, the Dude and Champ must find their trailer home and escape Paradise. As usual, things get really out of hand. No, really, I mean it this time. You have no idea. Really.

NEW WEAPONS

Note: The first three of these weapons are found under the same weapon hotkey, press the key multiple times to cycle through the available exciting melee weapon options.



The Machete is the classic implement of choice for cannibalistic natives, hardy jungle explorers and hockey-mask wearing psychopaths. The primary fire key swings this bladed fattie in the traditional manner. The

secondary fire key throws the Machete, which can kill things at a distance then return, boomerang-style. Most of the time.



The Scythe is the unmistakable trademark of grain farmers and that "Death" guy. The primary fire key swings the thing in the traditional manner. The secondary fire key hurls the implement for long range Ginsu

action. However, unlike the Machete, there is no boomerang ability, so you'll have to chase after it and reclaim it manually. This weapon is so much fun that it requires a closing sentence.



The Sledgehammer is a wonderful thing whose effectiveness should not be underestimated. The primary fire key swings the hammer in the time-honored tradition. The secondary fire key throws the hammer for long-distance kills, but since a "Boomerang Sledgehammer" would be really stupid, you'll have to chase it down and retrieve it yourself. Sorry.



The Weapon Of Mass Destruction (aka WMD) isn't exactly "new", having appeared in the 1337 patch and Share The

Pain. But it *might* be new to *you* depending on what random path your life has chosen, so we'll mention it again here.

The primary fire key launches a canister of biochemical spooze which explodes on contact creating a giant plague cloud that drifts around infecting anyone it touches. But the fun doesn't stop there!

Infected persons may not die right away, becoming "carriers" who will run around randomly infecting anyone who gets too close! The secondary fire key launches a "seeking" variant for those who are too lazy to aim. This weapon may be considered a breach of international treaty so be careful who sees you using it.

SAVING AND LOADING

Your saved games in APOCALYPSE WEEKEND are completely separate from any games you might have saved in POSTAL 2. You don't have to worry about them interfering with each other.

HINTS AND TIPS

- * Oh my god, what kind of hints and tips will we write this time?
- * Cats with bloody textures are normal. Pay attention to the dialog, asshole!
- * Stop hitting "H" already! The game is completely linear, there is no damn map!! Just keep playing and stuff will happen.
- * Sneak up on cats to add them to your inventory, then hit "X" while they are the selected inventory item to throw them at people! It's fun!
- * Yeah, yeah, we know, sometimes the Machete fails to boomerang it's way back to you. Shit happens. Get over it.
- * Pay attention to the stats screen that appears when you complete the game, there may be hints on unlocking some really swanky cheats! And no, there is no "God" mode this time. Ever. Maybe you should ask yourself why you even play games.
- * No, getting the cheats from Gamefaqs.com won't work, the game knows if you've really finished it or not. Lamer.
- * I'm running out of stupid ideas and what's more, I have no particular motivation for coming up with more filler material. However, I will continue to write in order to make some of these longer so we have a better estimate of how large the final manual will be.

HELP & TECH SUPPORT

* Read this manual thoroughly for information about installation and gameplay.

* Check out all the latest info about the game at the official web site: www.gopostal.com

CREDITS

Running With Scissors Team

Steve Wik: Design Lead, Level Design, Dialog Script

Nathan Fouts: Programming, Design

Bryan Dillow: Level Design, Object Models, Textures, Cinematics

Josh Lechliter: Texture Lead, Character/Cinematic/Object Models

Geoff Neale: Animation Lead, Pre-Rendered Cinemas

Chris Kellerman: Cinematics, Programming

Patrick Blank: Level Design, Object Models, Textures

Mike Jaret-Schachter: Marketing

Mike Riedel: Producer

Vince Desiderio: Business

Voices: Rick Hunter, Mike Jaret-Schachter, Marcus Davis, Steve Wik, Vince Desiderio, Stacy Treuman

Audio: Nando Rivas, Josh Lechliter, Ryan Maynes

Testing: Steve "ReaperX" Moore, Marc Rousere, Mike Jaret-Schachter

NOTE: One cell phone was injured in the making of this game.

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